

Chapter 2: Interactive Web Applications

- 2.1 Interactivity and Multimedia in the WWW architecture
- 2.2 Interactive Client-Side Scripting for Multimedia
(Example HTML5/JavaScript)
- 2.3 Interactive Server-Side Scripting (Example PHP)
- 2.4 Data Storage in Web Applications
(Example Database Access in PHP)
- 2.5 Integrated Server/Client-Side Scripting
(Example jQuery/AJAX)

Example: Fibonacci Function in PHP (Version 1)

```
<body> ...
  <h2>
    <?php
      function fib($n) {
        if ($n==0)
          return 0;
        else
          if ($n==1)
            return 1;
          else
            return fib($n-1)+fib($n-2);
      };
      echo "fib(3) = ", fib(3), "<br>";
      echo "fib(8) = ", fib(8), "<br>";
    ?>
  </h2>
</body>
</html>
```

fibonacci1.php

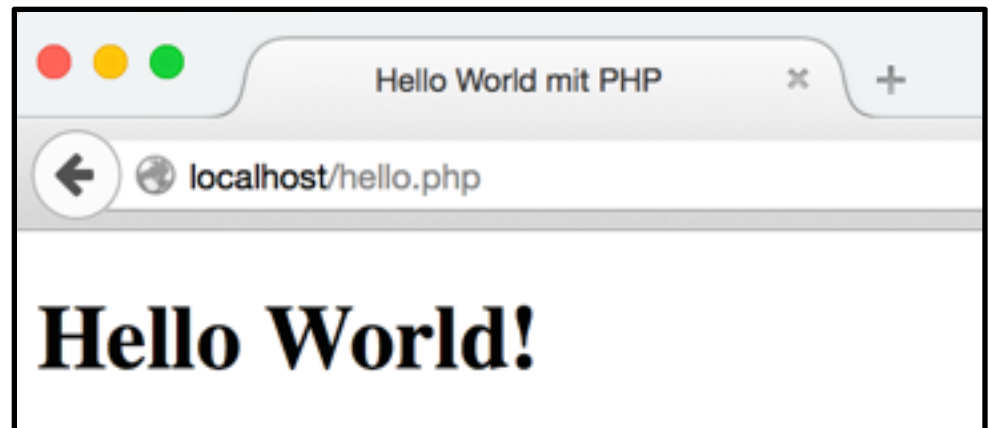
HTTP Basics

- HTTP = HyperText Transfer Protocol, see <http://www.w3.org/Protocols/>
- Client-Server communication:
 - Client opens (TCP) connection to server (usually on port 80)
 - Client sends request (as text lines)
 - Server sends response (as text lines)
 - Client closes connection (HTTP is *stateless*)
- Format of all HTTP messages (requests and responses):
 - Initial line*
 - Header lines (zero or more)*
 - Blank line*
 - Message body (optional)*
- Example HTTP request:

```
GET /lehre/ws1516/mmn/index.html HTTP/1.1
Host: www.medien.ifi.lmu.de:80
<blank line!>
```

Sample HTTP Request (GET)

```
GET /~hussmann/hello.php HTTP/1.1
ACCEPT: text/html,application/xhtml+xml,application/xml;q=0.9,*/*;q=0.8
ACCEPT_ENCODING: gzip, deflate
ACCEPT_LANGUAGE: en-GB,en;q=0.5
CONNECTION: keep-alive
HOST: localhost
USER_AGENT: Mozilla/5.0 (Macintosh; Intel Mac OS X 10.10; rv:41.0) Gecko/20100101 Firefox/41.0
CONTENT_TYPE:
```



HTTP Server Responses

- Message sent back from HTTP server always contains an initial response line which gives the *status* of the request processing.
- Example (success):
`HTTP/1.1 200 OK`
- Example (error):
`HTTP/1.1 404 Not found`
- Status codes:
 - 1xx: Informational message
 - 2xx: Success of some kind
 - 3xx: Redirection to other URL
 - e.g. 303: See other URL (given in Location: header)
 - 4xx: Client side error
 - 5xx: Server side error
 - e.g. 500: Server error

Example HTTP Response

- Experimenting manually with HTTP client/server dialogues:
 - “telnet <host> 80” in UNIX shell

- Retrieving a HTML page:

```
GET /~hussmann/hello.php HTTP/1.1
Host: localhost:80
```

- Response:

```
HTTP/1.1 200 OK
Date: Wed, 28 Oct 2015 14:02:38 GMT
Server: Apache/2.4.16 (Unix) PHP/5.5.29
X-Powered-By: PHP/5.5.29
Content-Length: 126
Content-Type: text/html
```

```
<!DOCTYPE html> ... <html> ... </html>
```

CGI-Style Coding for Parameters in GET Request

- Convention for passing parameter values to server-side programs
 - Introduced by the *Common Gateway Interface (CGI)*
 - Not part of the HTML protocol!
 - Interpreted by server programs, e.g. PHP module
- Syntax:
 - Parameter data stream is appended to URL after a “?”
 - Keyword/value pairs, separated by “=”, e.g. “`fibinput=12`”
 - Multiple parameter groups are separated by “&”
 - Spaces in strings are replaced by “+”
 - Non-ASCII characters (and special characters “&”, “+”, “=”, “%”) are replaced by “%xx” (hexadecimal code of character in used character set)

Fibonacci Function in PHP: Using Request Data

```
<body>
  <h1>
    Fibonacci Function (Result)
  </h1>
  <h2>
    <?php
      $fibinput = $_REQUEST['fibinput'];
      function fib($n){ as in version 1 };
      echo "fib($fibinput) = ";
      echo fib($fibinput);
      echo "<br>";
    ?>
    <br>
    <a href="fibonacci2a.html">New Computation</a>
  </h2>
</body>
```

Think about this code:
"fib(\$fibinput) = "

fibonacci2b.php

Example GET Request with Parameter

- Request:

```
GET /~hussmann/fibonacci2b.php?fibinput=10 HTTP/1.1
Host: localhost
```

- Response:

```
Date: Wed, 28 Oct 2015 14:09:15 GMT
Server: Apache/2.4.16 (Unix) PHP/5.5.29
X-Powered-By: PHP/5.5.29
Content-Length: 245
Content-Type: text/html
```

```
<!DOCTYPE html>
```

```
<html>
```

```
<head> ... fib(10) = 55 ... </html>
```

GET and POST Methods in HTTP

Hypertext Transfer Protocol (HTTP) supports two request methods for passing parameter values to called documents/scripts:

- **GET Method:**

- Parameter values transmitted within URL:

- `http://host.dom/path/fibonacci2.php?fibinput=10`

- CGI-Style coding (see above)

- **POST Method:**

- Parameter values transmitted in the HTTP message body
- Parameter values not visible in URL

- Coding options for POST method:

- Not part of HTTP (but specified for HTML forms)!
- Coding method given in the **Content-Type** header

- » `application/x-www-form-urlencoded` (CGI style)

- » `multipart/form-data` (segmented data, better for large data blocks)

Example POST Request with Parameter

- Request:

```
POST /~hussmann/fibonacci2b.php HTTP/1.1
```

```
Host: localhost
```

```
Content-Type: application/x-www-form-urlencoded
```

```
Content-Length: 11
```

```
fibinput=12
```

- Response:

```
HTTP/1.1 200 OK
```

```
Date: Wed, 28 Oct 2015 14:17:54 GMT
```

```
...
```

```
Content-Type: text/html
```

```
<!DOCTYPE html>
```

```
<html>
```

```
<head> ... fib(12) = 144 ... </html>
```

PHP: Variables, Parameter Passing and Security

- Global arrays `$_REQUEST`, `$_GET`, `$_POST`
 - for accessing external values determined at call time (like form input)
 - `$_REQUEST` contains all parameters given in request, `$_GET` and `$_POST` contains all parameters passed by the resp. method
 - Obtaining individual variable values by array lookup:
`$_REQUEST['var'];`
- Older PHP versions (up to 4.2.0):
 - External values were directly accessible through variables (like "`$fibinput`")
 - *Where is the problem?*

HTML Reminder: Forms

- User input in HTML:
 - `<form>` Element
- Sub-element:
 - `<input type=ty name=name>`
 - Selected classic (HTML 4) types (*ty*):
 - `checkbox` Check box (Attribute `checked`)
 - `radio` Radio button (Attribute `checked`)
 - `text` Text input line
 - `textarea` Multi-line text input area
 - `password` Text input area not displaying the input
 - `file` File selection
 - `button` General button
 - `submit` Button to send form contents
 - `reset` Button to reset form contents
 - `<select name=name>` Pop-up menu for selection from options
 - List of options: Sub-elements `<option>`
 - `<option selected>` defines "pre-selected" values

HTML Form Example

```
<body>
```

```
  <form action="test.php"
    method="GET"
    enctype="application/x-www-form-urlencoded">
    <label>Name <input type="text" name="name"
      maxlength="10" /></label><br>
    Sex:
    <input type="radio" name="sex"
      value="male"></input> male
    <input type="radio" name="sex"
      value="female"></input> female <br>
    <input type="checkbox" name="married"
      value="yes">Married</input><br>
    <input type="submit" value="Submit" />
  </form>
```

```
</body>
```

```
/test.php?name=Max+Muster&sex=male&married=yes
```

HTML Forms and Server-Side Scripts

- HTML page containing forms
 - calls separate script page
 - transfers form data as variable values
- **action** attribute for HTML tag `<form>`
 - Specifies the server page to process the input
 - Can contain embedded script
- **method** attribute for HTML tag `<form>`
 - Specifies the HTTP method to be used to transfer form data to the server
 - Possible values: GET (default), POST
- **enctype** attribute for HTML tag `<form>`
 - Specifies the encoding method to be used for form data
 - Possible values:
 - » application/x-www-form-urlencoded (CGI conventions) (default)
 - » multipart/form-data (segmented data)

Example: POST Request with Multipart Encoding

- HTML:

```
<form action="test.php"
      method="POST" enctype="multipart/form-data">
```

- Generated HTTP request:

```
POST /test.php HTTP/1.1
Host: localhost ...
Content-Type: multipart/form-data;
boundary=-----103832778631715
Content-Length: 355

-----103832778631715
Content-Disposition: form-data; name="name"

Max Muster
-----103832778631715
Content-Disposition: form-data; name="sex"

male
-----103832778631715
Content-Disposition: form-data; name="married"

yes
-----103832778631715--
```


Fibonacci Function in PHP (Version 2): Input Form Calling PHP Script

```
<body>
  <h1>
    Fibonacci Function (Input)
  </h1>
  <h2>
    Please enter number:
    <form name="fibform" action="fibonacci2b.php">
      <input type="text" name="fibinput"
        value="0"><br>
      <input type="submit" value="Compute">
    </form>
  </h2>
</body>
</html>
```

fibonacci2a.html

Combination of Input and Result Pages

fibonacci2.php

```
<body>
  <h1>
    Fibonacci Function
  </h1>
  <h2>
    <?php
      function fib($n){ as above };
      if (isset($_REQUEST['fibinput']) && $_REQUEST['fibinput']!="") {
        $fibparam = $_REQUEST['fibinput'];
        echo "fib($fibparam) = ";
        echo fib($fibparam);
        echo "<br>";
      }
    ?>
  <br/>
  Please enter number:
  <form name="fibform" action="fibonacci2.php">
    <input type="text" name="fibinput" value="0"><br>
    <input type="submit" value="Compute">
  </form>
</h2>
</body>
```

`action="fibonacci2.php"` can be omitted

Form Validation, Traditional Style

- Constraints for data entered into input forms:
 - required / optional
 - Special formats:
 - Date
 - URL
 - Email address
- Checking the constraints (“validating” the input)
 - Client-side script code (JavaScript)
 - Catching the “submit” event
 - Data submitted only if validation returns true
- Client- vs. server-side validation:
 - Advantages, disadvantages?

Example: Traditional Form Validation

```
<form id="blogentry">
  <label for="name">Name: </label>
  <input name="name" type="text"></br>
  <label for="email">Email: </label>
  <input name="email" type="text">
  <input type="submit" value="Submit">
</form>
<script type="text/javascript">
  blogentry = document.getElementById("blogentry");
  blogentry.addEventListener("submit", validateForm, false);
  function validateForm() {
    if (blogentry.name.value == "") {
      alert("Name is required");
      return false;
    };
    var emailinput=blogentry.email.value;
    var atpos=emailinput.indexOf("@");
    var dotpos=emailinput.lastIndexOf(".");
    if (atpos<1 || dotpos<atpos+2 || dotpos+2>=emailinput.length) {
      alert("Not a valid e-mail address");
      return false;
    };
    return true;
  }
</script>
```

html/formvalidate.html

Email validation code taken from w3schools.org

Detour: Accessing HTML Elements in JavaScript

- Old-fashioned JavaScript document tree:
 - Array access: `document.forms[f].elements[e]`
 - Shorthand: `document.forms.f.elements.e` (associative array)
 - Even shorter: `document.f.e`
- Strict DOM style:
 - `document.getElementById("f")`
- HTML5 Recommendation (Oct 28, 2014), Sect. 5.2.4:

The Window interface supports named properties. The supported property names at any moment consist of the following, in tree order, ignoring later duplicates:

 - the browsing context name of any child browsing context of the active document whose name is not the empty string,
 - the value of the name content attribute for all a, applet, area, embed, form, frameset, img, and object elements in the active document that have a non-empty name content attribute, and
 - **the value of the id content attribute of any HTML element in the active document with a non-empty id content attribute.**
- Note that `window` is equivalent to `self` in JavaScript and can be omitted!

Form Validation with HTML5

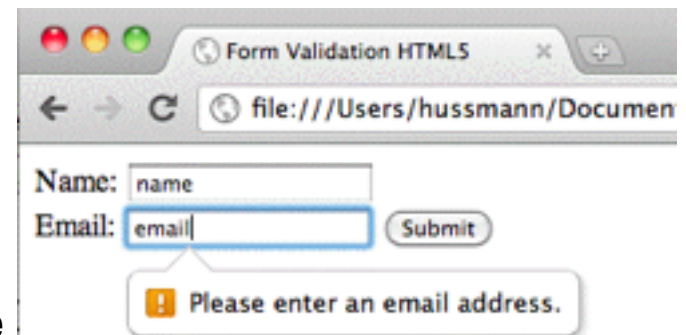
- Standard scenarios of form validation are integrated into HTML5 standard
 - Input types: email, URL, date, time, number, range, search, phone number, color
 - Attributes: Required, min, max, step, pattern
- ***Procedural*** features are transformed to ***declarative*** features
- Declarative HTML5 replacing JavaScript code:
 - less error-prone
 - more precise (regarding definition of input syntax)
 - automatically benefits from upgrades
 - devices (e.g. smartphones) can choose best representation
- Transition problem!

Example: Form Validation with HTML5

```
<!DOCTYPE html>

<html>
  <head>
    <title>Form Validation HTML5</title>
  </head>

  <body>
    <form name="blogentry">
      <label for="name">Name: </label>
      <input id="name" type="text" required></br>
      <label for="email">Email: </label>
      <input id="email" type="email" required>
      <input type="submit" value="Submit">
    </form>
  </body>
</html>
```



formvalidate5.html

Google Chrome

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- 2.3 Interactive Server-Side Scripting (Example PHP)
- 2.4 Data Storage in Web Applications (Example Database Access in PHP)
- 2.5 Integrated Server/Client-Side Scripting (Example jQuery/AJAX)

Literature:

- B. Lawson, R. Sharp: Introducing HTML5, New Riders 2011
- S. Fulton, J. Fulton: HTML5 Canvas, 2nd ed., O'Reilly 2013

Data Storage Options in the Web: Overview

- Client-side storage (implemented in browser):
 - Session level: Linking consecutive request/response pairs
 - Long-term level: Personalization, preferences
 - Traditional solution: Cookies
 - Modern solutions (HTML5): Web Storage, Web SQL Databases
- Server-side storage (implemented on server):
 - Access and modify external/global information
 - Simple solution: Server files (see PHP example “forum” below)
 - Powerful solution: Database access from server scripts
- Using relational databases, SQL-based:
 - Traditional solution, based on tables
 - Mixture of languages and paradigms
- Using non-SQL databases, e.g. “MongoDB”:
 - Trending solution, based on document trees
 - Fully coherent with JavaScript

A Simple Discussion Forum (1)

- Interactive submission of text contributions
- Display of all submissions available on server
- Server uses simple text file for storage
- Altogether approx. 50 lines of HTML+PHP !

Discussion Forum

New Contribution:

Name:

Contribution (one line):

Current discussion:

3 contributions

Contribution # 1:

Name: Max
Text: I have an idea

Contribution # 2:

Name: Peter
Text: I like this idea

Contribution # 3:

Name: Janet
Text: I don't like it

A Simple Discussion Forum (2)

Contents of file "forum.txt":

- Each two consecutive lines represent one contribution.
- First line: Name
- Second line: Text

Max

I have an idea

Peter

I like this idea

Beware of access rights...

A Simple Discussion Forum (3)

Display of the full content of the file 'forum.txt'

- Used file function:
 - `file()` : Converts file content to string array
- Used array function:
 - `count()` : Length of array

```
<h2>Current discussion:</h2>
```

```
<?php
```

```
    $content = file("forum.txt");
    echo "<h3>", count($content)/2, " contributions</h3>";
    echo "<hr>";
    $i = 0;
    while ($i < count($content)) {
        echo "<h3>Contribution # ", ($i+2)/2, " :</h3>";
        echo "<b>Name: &nbsp;</b>", $content[$i++], "<br>";
        echo "<b>Text: &nbsp;</b>", $content[$i++], "<br>";
        echo "<hr>";
    }
```

```
?>
```

forum.php

A Simple Discussion Forum (4)

Input interface (HTML form):

```
<h1>Discussion Forum</h1>
<hr>
<h2>New Contribution:</h2>
<form method="post">
  <table border="0">
    <colgroup>...</colgroup>
    <tr>
      <td>Name:</td>
      <td><input type="text" name="name"></td>
    </tr>
    <tr>
      <td>Contribution (one line):</td>
      <td><input type="text" name="contrib" size="60"></td>
    </tr>
  </table>
  <input type="submit" name="newcontrib"
    value="Enter new contribution">
  <input type="reset"">
</form>
```

forum.php

A Simple Discussion Forum (5)

Extending the file 'forum.txt' with a new contribution

- `$newcontrib`: was the "enter contribution" button pressed?
- Used file functions:
 - `fopen()`, `fclose()`: Open file ("a"=append), close file
 - `fputs()`: Write string to file

```
<?php
    $newcontrib = $_REQUEST['newcontrib'];
    $name = $_REQUEST['name'];
    $contrib = $_REQUEST['contrib'];
    if ($newcontrib != "" && $name != "" && $contrib != "") {
        $file = fopen("forum.txt", "a");
        if ($file) {
            fputs($file, $name . "\n");
            fputs($file, $contrib . "\n");
            fclose($file);
        }
    }
?>
```

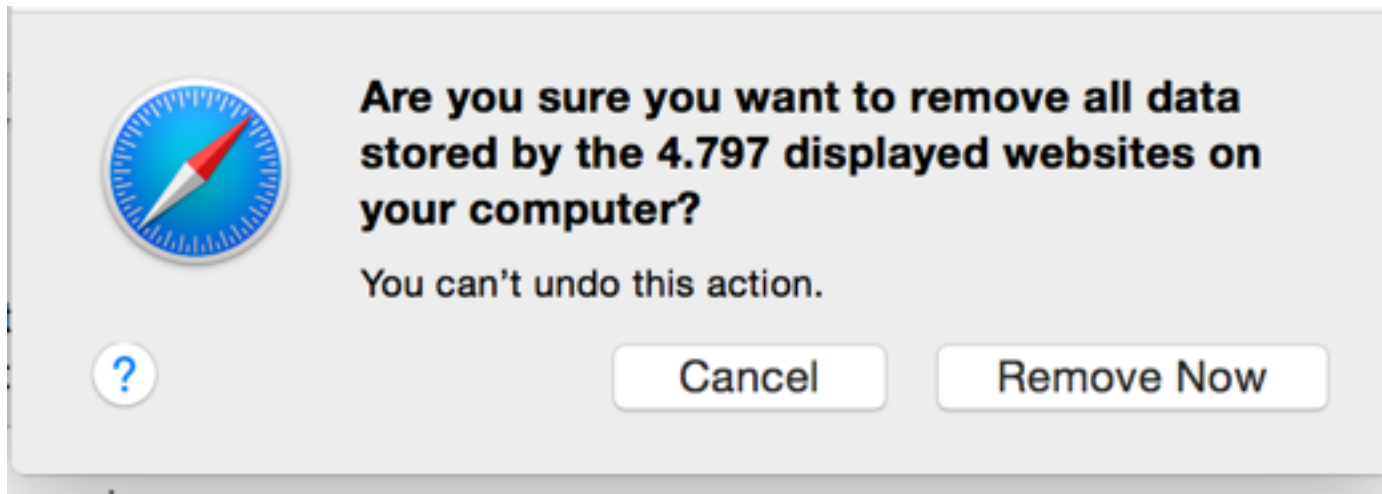
Sessions and States

- HTTP is stateless
 - Server does not “remember” any data from previous transactions
- Linking several transactions to a “session” with common data storage
 - Client-side: Storing all data on client and re-transmit for every transaction
 - Server-side: Storing all data on server, client has to identify the session
- Common solution:
 - Server-side software offers session support
 - » E.g. session support in PHP
 - Client stores “session id”
 - Methods for linking request to session id:
 - » Variable/value pair in GET or POST request
 - » HTTP “Cookie”

Cookies in HTTP

- Small data units stored in the browser storage area, controlled by browser
- Cookie contains:
 - *Name* (String), also called *key*
 - *Value* (String)
 - *Expiration date*
 - optional: domain, path, security information
- HTTP transfers cookies between client and server
 - In response, server can include header line “Set-Cookie:”
 - » Further information: name + value pair, expiration time
 - Cookie is stored by the browser
 - In further requests to the same server, client includes header line “Cookie:”
 - » Further information: name + value pair
 - Only cookies related to the requested server are transferred

What Will Change After This Step?



Types of Cookies

- Session cookie
 - Deleted on browser termination
 - No expiration date given = session cookie
- Persistent cookie
 - For tracking, personalization
- Secure cookie
 - Only transmitted when secure connection to server is used
- HttpOnly cookie
 - Access only for HTTP, not for script APIs
- Third party cookie
 - Cookies set for different domain than currently visited server
 - Used for tracking and cross-domain advertising

Cookies in PHP: Listing Current Cookies

Cookies currently set:

- `cookie1=text1`
- `Test=test_text`

`cookie_list.php`

Accessing Cookies

Displaying a list of all cookies currently set (for this application) by reading from global array `$_COOKIE`:

```
<html>
  <h2>Cookies currently set:</h2>
  <ul>
    <?php
      while (list($k, $v) = each($_COOKIE))
        echo "<li>", $k, "=", $v, "</li>";
    ?>
  </ul>
  ...
</html>
```

cookie_list.php

HTML Form for Setting a Cookie

```
<form>
  <input type="text" name="key" value="name">
    Cookie Name<br>
  <input type="text" name="val" value="text">
    Cookie Content<br>
  <input type="text" name="tim" value="10">
    Lifetime (minutes)<br>
  <input type="submit" name="set"
    value="Set Cookie"><br>
</form>
```

- Page loaded via **action** is identical to page containing the form
– when omitting the **action** attribute.
- Server-side execution: actual setting action carried out when **next** page is loaded!

cookie_set.php

Setting the Cookie

```
<?php
    if (isset($_GET['set']) && $_GET['set']!="") {
        $key = $_GET['key'];
        $val = $_GET['val'];
        $tim = $_GET['tim'];
        $exp = time() + $tim * 60;
        setcookie($key, $val, $exp);
    }
?>
<!DOCTYPE html>
<html>
...
```

- **"name"** attribute of `submit` button (`'set'`) is used to decide whether `set` button was pressed
- `setcookie()` call has to be very first output of page, to be transmitted together with the headers (HTTP requirement).

Client-Side Storage using *Web Storage*

- Web Storage/DOM Storage:
 - Standardized by W3C, intended as improvement over Cookies
 - Purely client-side storage
 - Not transmitted to server with each request
 - Javascript code can issue read and write requests
- Types of storage:
 - Session storage: Related to window/tab (!)
 - Local storage: Related to domain and maintained after browser termination
- Data structure:
 - Simple associative array (key/value pairs, both of string type)
 - Similar to Cookies

Web Storage Example

<http://www.braekling.de/testlab/html5-webstorage-demo.html>

HTML5 Web Storage Demo

Session		
Schlüssel	Wert	Löschen

Local		
Schlüssel	Wert	Löschen
Vorlesung	MMN	<input type="button" value="Löschen"/>

Schlüssel: Wert:

© 2010 by [André Bräkling](#)

Chrome Advanced Settings

Cookies and site data

Site	Locally stored data	<input type="button" value="Remove all"/>	<input type="button" value="Search cookies"/>
www.braekling.de	Local storage		

Web Storage Interface (W3C)

- Interface `Storage` (defined independently of implementation language):

```
String getItem(String key);  
void setItem(String key, String value);  
void removeItem (String key);  
void clear();
```

- Top-level browsing context contains two attributes:

```
Storage sessionStorage;  
Storage localStorage;
```

- Shorthand notation in JavaScript due to associative array, example:

```
var firstName = localStorage.firstName;  
var lastName = localStorage.lastName;
```

- When a storage area changes, an event is fired:

```
StorageEvent storage;
```

JSON Stringification

- Converting data objects to a String representation
 - XML based
 - For JavaScript: Space-effective JSON notation (= JavaScript Object Notation)
- APIs:
 - JavaScript: `JSON.stringify()`, `JSON.parse()`
 - PHP: `json_encode()`, `json_decode()`
- JSON Example:

```
{ "student": {  
    "identification": [  
        { "name": "firstname",  
          "value": "Max"  
        },  
        { "name": "lastname",  
          "value": "Muster"  
        }  
    ],  
    "grades": [...]  
  }  
}
```

See [php/json_php.php](http://php.net/json_php.php)
[php/json_php_js.php](http://php.net/json_php_js.php)

Working Offline in Web Applications

- Why using Web applications offline?
 - ...
- Working offline with server-based applications:
 - Client needs a significant amount of logic to give sense to offline work
 - Specify which parts of the application data is to be kept locally (*cached*)
 - » Usually a set of files
 - » *Cache manifest* (= list of files)
 - Browser needs to support access to cached data
 - » interpret cache manifest
 - » maintain application cache

Potential Enabled by Server-Side Scripts

- Receive and store user input
 - In various forms of persistent storage
- Process input and compute results
 - Depending on various information available on server side
- Create output suitable for being displayed in Web browsers
 - HTML, may include JavaScript
- Make use of advanced features offered by Web browsers
 - Examples: Cookies, user agent identification