#### **INTERACTION DESIGN 2017**

# WIREFRAMES

#### EXAM

### Monday 31.07.2017 at 8 - 11 am in room M 018 at Geschwister-Scholl-Platz 1

**Closed Book** 

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#### **GETTING STARTED**

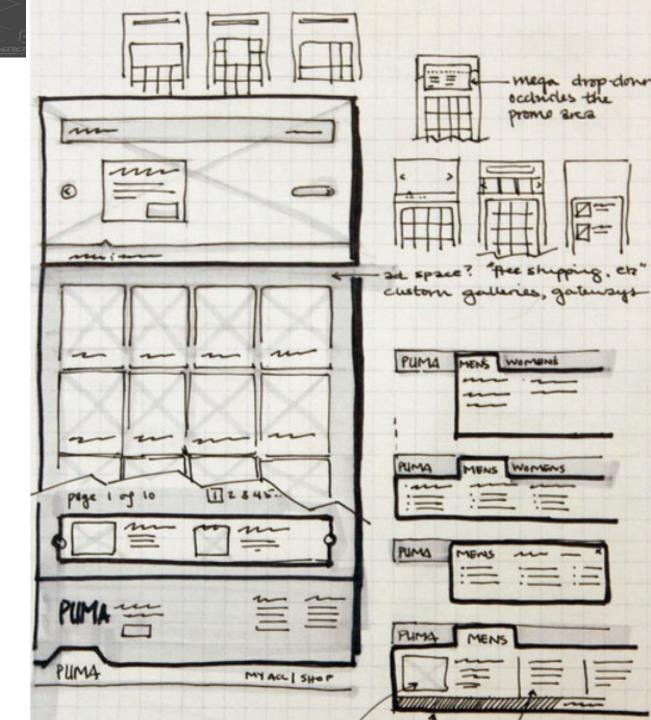
Goals of Today:

- 1. Organize your team
- 2. Get started with your sketchbooks
- 3. Sketch your first ideas and wireframes



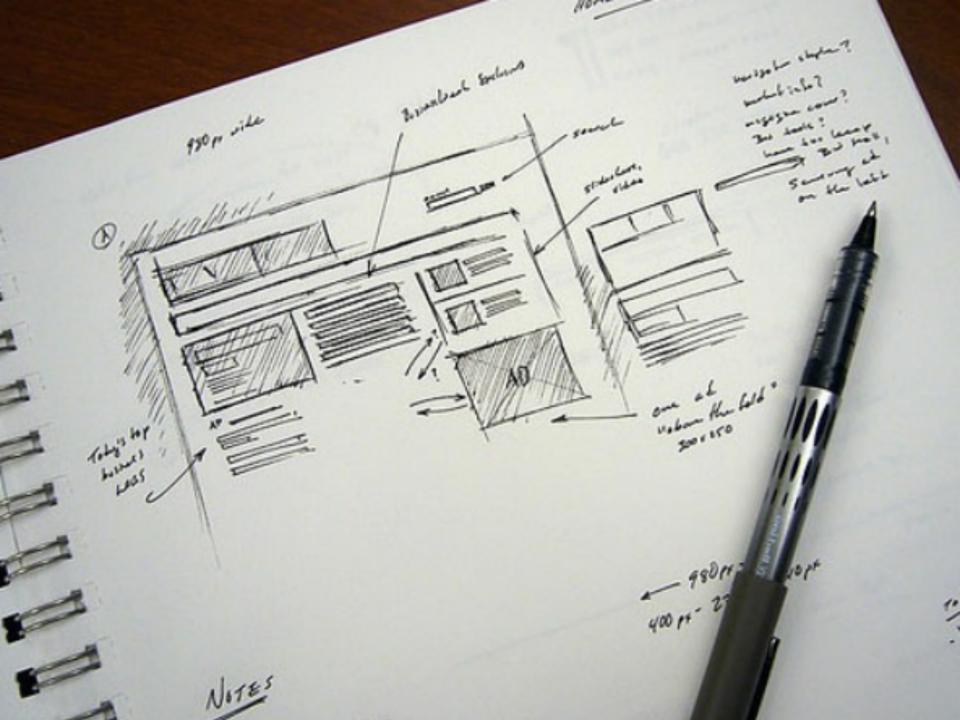
## Sketching Technique: Wireframes

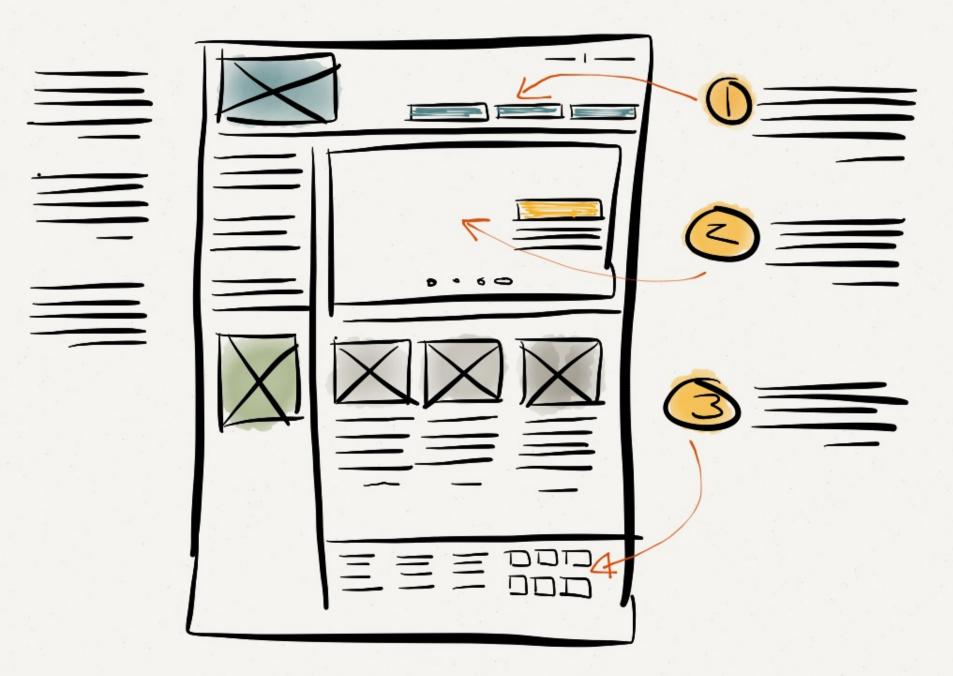
#### Sketching Technique: Wireframes



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Source: Peter Mah, http://ig.obsglobal.com/2012/10/sketching-to-make-great-user-experiences/

#### TODO

TASK TODAY:

Find you group, sit together and start sketching first ideas of your application

HOMEWORK:

Choose one wireframe with a short description (each student) and send them to me on next wednesday