

Praktikum Entwicklung von Mediensystemen mit iOS

Sommersemester 2013

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Today

- Assignment 3
- Team projects
 - Teams & organization
 - Brainstorming
- Assignment 4

iOS

- ✓ Storyboards
- ✓ Navigation Controller, Tab Bar Controller
- ✓ UI controls, touch input
- ✓ Accelerometer, location
- ✓ Web View, Map View
- ✓ Animations, drawing
- ✓ Data persistence



iOS

- ★ Camera, Photo Library
- ★ Audio
- ★ Local and Push Notifications
- ★ Game Center
- ★ Facebook, Twitter integration
- ★ Reminders, Calendar, Email, Address Book integration



More: <https://developer.apple.com/technologies/ios/features.html>

Team Projects

- Brainstorming
- Concept development
- Implementation
- 4 presentations + 1 final presentation

Team A	Christian Ungnadner Bachelor	Vincent Füseschi Bachelor	Philip Hanke Bachelor	Sandro Kurpiers Bachelor
Team B	Julia Ringler Master	Janko Hofmann Master	Sebastian Rehm Master	Jacob Eckert Bachelor
Team C	Felix Praschak Master	Max Kleuker Master	Jörg Larché Master	Fabian Hartmann Master
Team D	Ida Buchwald Bachelor	Sandra Zollner Bachelor	Danqing Liu Bachelor	Patricia Mitterer Bachelor

Topics

Suggestions:

Content discovery (Flipboard, Pinterest, Tumblr)

Collaborative consumption (Airbnb, Uber, TaskRabbit, Dropbox API)

Apps for children / old people (Learning, safety, UI challenges)

Or you do:

Something else

Brainstorming

Focus on quantity

Filter out later

Brainstorming

**No comments,
no corrections,
no criticism**

Brainstorming

$$1 + 1 = 3$$

Combine ideas,
build upon existing ideas

Brainstorming

**Don't think about the
implementation**

Welcome unusual ideas

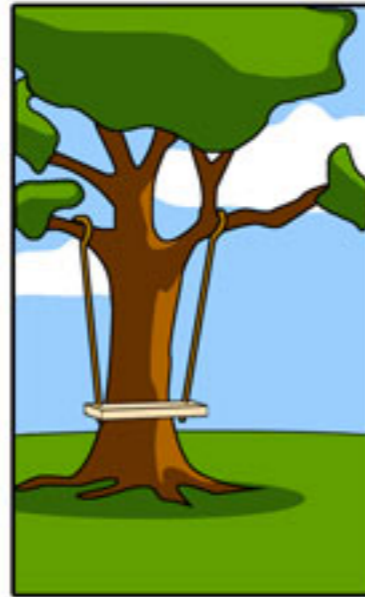
Brainwriting

Idea 1	Idea 2	Idea 3

Assignment 4



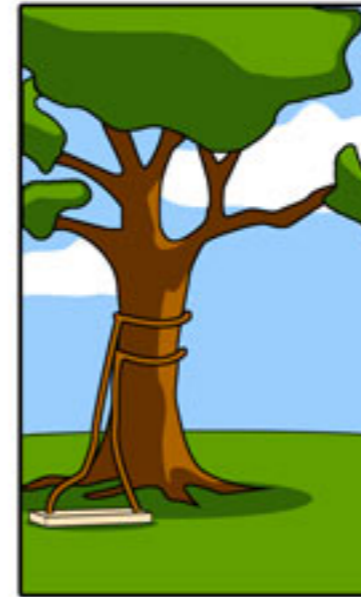
How the customer explained it



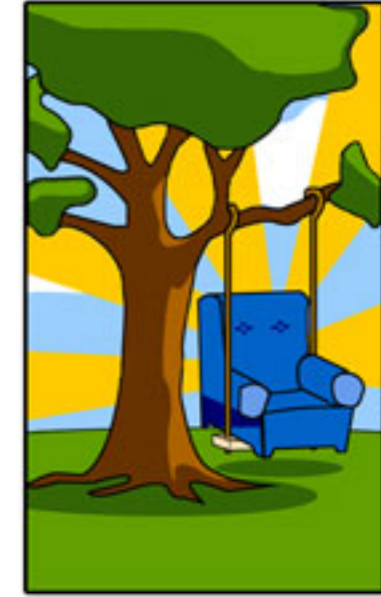
How the project leader understood it



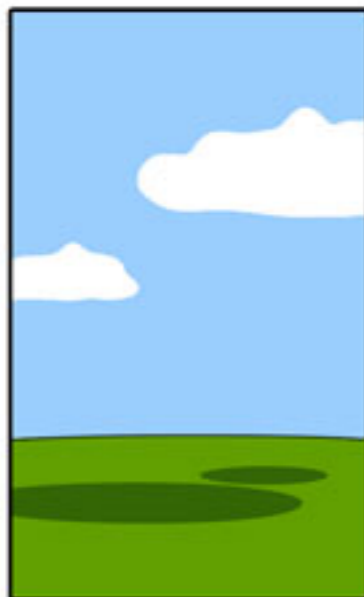
How the analyst designed it



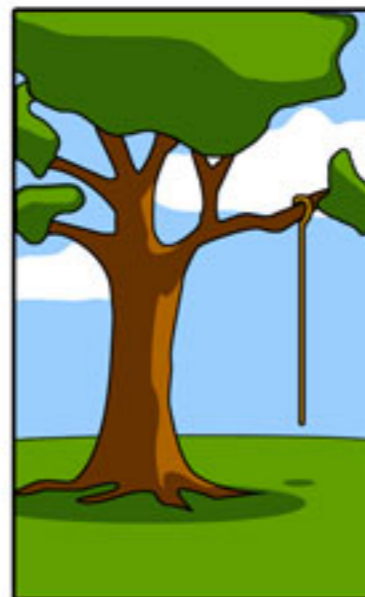
How the programmer wrote it



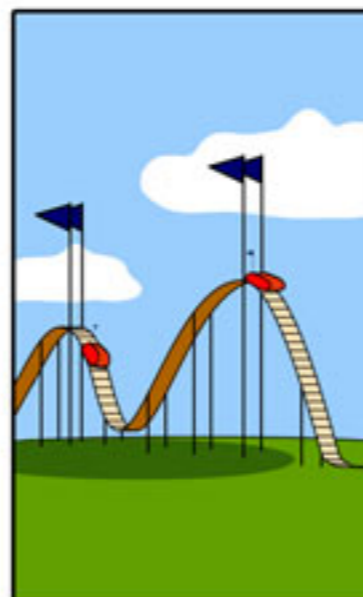
How the business consultant described it



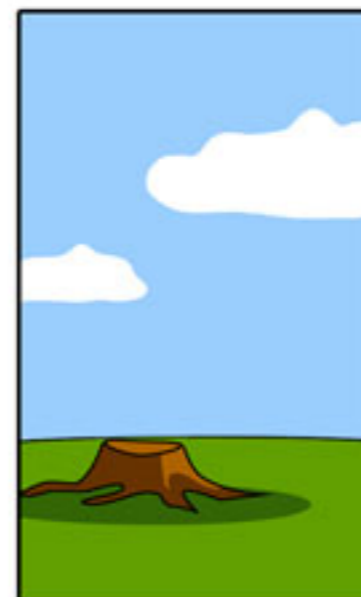
How the project was documented



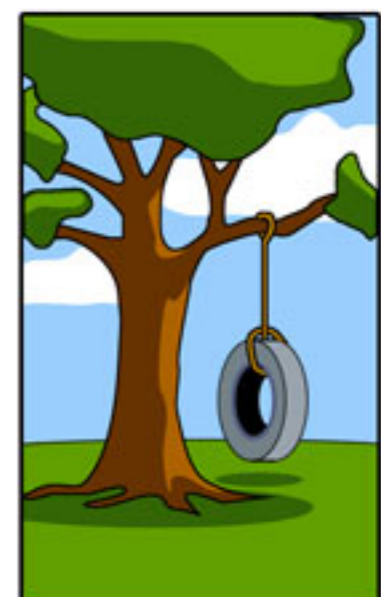
What operations installed



How the customer was billed



How it was supported



What the customer really needed

Assignment 4

- Team assignment
- Present your app idea (23.5.2013 14 - 17 pm)