Exercise 9 – Mensch-Maschine-Interaktion 1

Design Walkthrough

Follow the subsequent steps with your group (3/4 people):

1. Present your video-prototype

Present your video-prototype to the rest of the class (turn the sound off if any). Show the video once without pausing for the audience to get a first idea of what your project is. Then play the video again, pausing between each sequence. As in a brainstorming, the goal of a Design Walkthrough is to get as much feedback as possible in a limited period of time, you should refrain from justifying your choices, just take note of the comments, it is ok to disagree.

2. Comment the video-prototypes of the other groups

As the other groups present their video-prototypes, provide feedback on the interaction. As in a brainstorming the feedback should be constructive: critical comments should be combined with suggestions on how to improve the design.

3. Write down the comments you had on the video-prototypes of the other groups.

Submission:

- Submit the comments your group made to others in one **PDF** via UniWorx. The format should be:

Group 1 - project title

- 1. Comment 1
- 2. Comment 2

3. ...

Group 2 - project title

- 1. Comment 1
- 2. Comment 2
- 3. . . .
- Deadline: 12.07.2012 13:00